

LARN CUP

TERMS OF THE COMPETITION

5.00 Rules & Conditions

5.10 Players & Teams

5.11 Player Eligibility

Players must have attained the age of 55 on or before the first match.

5.12 Player Eligibility for Final

Clubs may not introduce a new player after Round 3, except with the consent of the opponent Club. Consent will not be reasonably refused in the case of absence of eligible Players after Round 3 due to illness, injury, work obligations, family holidays, disciplinary omissions, or other unavoidable absence.

5.13 Teams

Each Club shall field a team of eight Players.

5.14 Team Attire

All teams are to wear matching shirts with Club Logo and predominately coloured as following:

The Lakes	Yellow
The Australian	White
Royal Sydney	Green and or Red
New South Wales	Pale Blue

Shorts are permitted to be worn with white socks only.

5.20 The Competition

5.21 Course in Play

Competition play at each Course is done on an agreed rotational basis along with teams and opponents. The Club who hosts the Final Match is the venue for the Dinner and Presentation.

5.22 Practice

There is to be no practice on the course prior to a Match and no free practice balls provided to players.

5.23 Caddies

Are not permitted.

5.24 Motorised Transport

Players are not permitted to use motorise transport during the round, unless the temperature is forecast to be greater than 32degree C, in which case the players have the option of using a Cart. *(As agreed, March 2016)*.

5.25 Tees in Play

Play is to be from the Men's competition tees, not near the Championship tee markers.

5.26 Match Play

Play is based on Individual Scratch Match play format and is to be played in fours. All matches are of 18 Holes and any matches tied over 18 holes are to count as a halved score match, except for the finals, **where all matches are to continue for 2 extra holes maximum, at which time if undecided the match is consider a draw.**

5.27 Order of Play

Play is to commence with Players 8 and then 7 and so on till 1.

5.28 Slow Play

Each Match must not take no longer than 4 ½ hours, preferably closer to 4 hours.

The Host Club is to appoint a Match Official with a motorised cart, who will act as a referee for the duration of the Matches and monitor pace of play. The referee will have the authority to enforce the following rule:

“If any group falls more than one clear hole behind the group in front, they will be required to score a half for the hole being played and will be required to proceed directly to the next tee.”

5.30 Match Results & Qualification

5.31 Match Results

Competition rounds one to three are played as round robin matches with Team scores based on:

- A. Individual matches won.
- B. All eight team Matches count toward the Score.
- C. **Team Points** - 2 points for a Team win, 1 point for a squared Match and nil for a loss.
- D. **Individual Points** - 1 Point for a Individual win, ½ Point for a squared Match and nil points for a loss.

5.32 Qualification for Finals Play-offs

Teams seeded one and two contest the Final for the LARN Cup, whilst teams seeded three and four play-off for the Wooden Spoon.

After round three, Team seedings for the LARN Cup Final and Wooden Spoon play-offs are based on the following qualification in order:

A. Total Individual Points

B. Total Team Points.

C. If two Teams are still tied then the result of the match between those two teams and if a tied match, then the aggregate margins of the matches won by each team in their round robin Match apply. (eg. If Team A's No.1 defeated Team B No.1 by 2&1 – Margin is 2, likewise for a 3&2 or 3&1 the Margin is 3. If still tied (unlikely) then toss of coin.

D. If three teams are tied then discard the Team Points and Individual Points in the matches against the 4th placed team and start again with procedure A through to C above.

E. If four Teams are tied (unlikely) then aggregate match margins of all Teams to determine the result and ultimately, if necessary, toss of coin or draw from hat.

5.33 Winners of the LARN Cup and Wooden Spoon Final

- A. Should the Final Matches be all tied, i.e. four (4) all, the winner will be the team with the highest aggregate of individual match score margins (any match continuing beyond the 18th hole will count as a 1 up win to the winner, **if undecided after 2 extra holes the match is considered a draw with each team receiving half a point each when calculating aggregate match margins**).
- B. If a winner is not declared after procedure A, the result will be declared a tie with Joint Winners of the respective Trophy.

5.40 Post Match Events

5.41 Lunches

Attendance is obligatory for all selected Team players (a player unable to comply should not be selected).

Only eight players plus two officials may attend the luncheon. Dress code for the lunch is smart casual or golf attire.

The minimum dining format is a barbeque followed by cheese or dessert. The host Club is to provide drinks, including house wine for the luncheon only. Any other drinks are at the player's expense.

The Club is to provide forty (40) lunches sufficient for 8 players and 2 officials.

All green fees and lunch costs to be borne by the Club

5.42 Presentation Dinner

The Finals Presentation Dinner is to be a mixed invitation Event, whereby players may invite spouses and / or partners to attend and the host Club for the Dinner will invoice the partner Clubs for their respective attendees.

Dress code for the LARN Cup dinner is Jacket and Tie.

Guest Clubs shall determine their own competitor and spouse and or partner charging for the Event, however the expectation is that Clubs will bear the cost of the players and will on charge the cost of spouse or partner to the member.